

Learning & Technologies

An undergraduate degree program leading to the Bachelor of Science degree with a major in Learning & Technologies is available.

The Learning & Technologies program is designed to prepare entry level personnel into the field of training and development from a global perspective.

The major is composed of a minimum of thirty-six (36) semester hours incorporating elements of professional education and digital content, plus eighty-four (84) hours of career field coursework, university studies requirements, and electives which may be transferred in from another institution.

The Bachelor of Science in Learning & Technologies equips entry-level personnel in the field of eLearning (adult training and development) for practice in public education, private education, business, industry, and non-profit organizations. Learning & Technologies are intertwined to develop next generation trainers and leaders to implement technology and learning strategies across curricula and classrooms of all kinds.

Core Curriculum Courses

See the Core Curriculum Requirements (<http://coursecatalog.tamuc.edu/undergrad/core-curriculum-requirements/>) 42

Required courses in major

LNTC 401	Metacognition	6
LNTC 403	Digital Fluency	6
LNTC 405	GLB/Global Fluency	6
LNTC 411	Introduction to Training and Development	6
LNTC 413	Designing and Developing Training	6
LNTC 414	Evaluating Training	6

Career Field

21 semester hours of courses focused on the desired career field 21

Electives

21 semester hours of course electives 21

Total Hours 120

A grade of "C" or higher must be earned in all courses in this Major.